REINDEER CATAPULT

Please check that you have all parts. (Located in attached bag)

- 14 ground stakes
- 4 wing bolts
- 18 wing nuts
- 1 pkg of asst. color dips (replacement)
- 1 silver 3 point controller
- 1 grey 2 point controller
- 1 cord set
- 3 jumper cords (use if needed to extend to cord set)

Unfold display being careful not to stretch any attached wires. On each hinge, attach two small metal plates at hinges together by inserting wing bolt into metal plates and securing with wing nut.

Reindeer School Catapult will need extra support which is not included. You can do this with extra stakes placed behind the display, driven into the ground, and tied to the frame using a twist tie or a cable tie. Attach ground stakes by Placing them into the bottom provided slots and screwing the nut onto the ground stake. In some cases you may need to turn the ground stake rather than the wing nut. Push ground stakes gently into the ground. You can do this with your foot and using a back and forth motion to inch each side gradually into the ground.

- 1. Plug Cord set into an extension cord.
- 2. On the first female plug of the cord set, plug in the elf body. This part is not animated
- On the 2nd female plug of the cord set, plug in the 2 point controller. The elf's arms are labeled Green 1 and Red 2. Plug these into the 2 point controller plugs Green 1 and Red 2.
- 4. On the 3rd Female plug of the cord set, plug in the middle of the catapult. This is not anim ated.
- On the 4th fem ale plug of the cord set, plug in the 3 point controller.
- Each Deer is labeled Green 1, Red 2 or Yellow 3. Plug Green 1 into Green 1 on the controller.
 Plug Red 2 into Red 2, Yellow 3 into Yellow 3. These plugs will have to be stacked into each other.
- Adjust controller speeds to your liking.
- For the best look, straighten clips. Also, if you live in an area with lots of rain or snow, you may
 want to take extra precaution to cover your controllers.

